

# Object Timeline

Print and cut out the Historical Age-Cards (laminates to use as a game). Then place them in the correct order along the timeline.

**HISTORICAL AGE-CARDS:** print and cut out the 9 age-cards and then place them right order from the oldest to the most recent.

To help you on the time line you will find the dates when each of the ages started.  
For example: the Stone Age started more than 100,000 years ago!



Urn



Brooch

**Saxon**



Old Stone Age - Handaxe



Middle Stone Age - Microliths



New Stone Age - Chipped flint axe head

**Stone age**



Computer network card



Plastic bucket

**Today**

# Object Timeline

Print and cut out the Historical Age-Cards (lamine to use as a game). Then place them in the correct order along the timeline.

## HISTORICAL AGE-CARDS: continued...



Carpenter's axe head



Scene from the Bayeux Tapestry

**Norman**



Axe head



Sword

**Viking**



Iron sword blade in scabbard



Scabbard for a sword

**Iron age**

# Object Timeline

Print and cut out the Historical Age-Cards (laminates to use as a game). Then place them in the correct order along the timeline.

**HISTORICAL AGE-CARDS:**continued...



Footwarmer



Iron

**Victorian**



Torc



Bronze sword

**Bronze age**



Portrait of Queen Elizabeth I



Jug

**Tudor**



# Object Timeline

Print and cut out the Historical Age-Cards (lamininate to use as a game). Then place them in the correct order along the timeline.

**Make your timeline:** cut the 6 pieces of the timeline and glue them together according to their number. The final product of you work should look like the example below



# Object Timeline

Print and cut out the Historical Age-Cards (lamine to use as a game). Then place them in the correct order along the timeline.

Make your timeline: continued...

